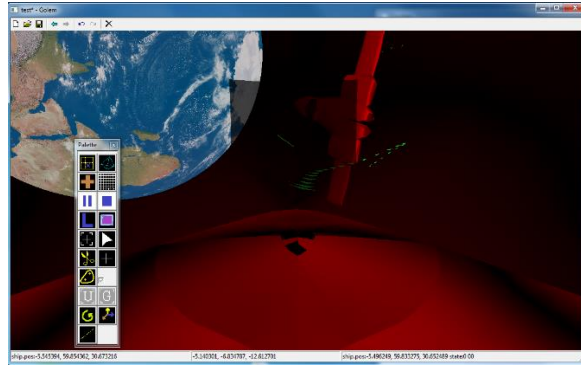


Metal & Hydrogen

Lanvaux Computer Games Limited

Vision

- Space Flight & Combat Simulation grounded in reality



Strong emphasis on

- ❖ Strategy
- ❖ Simulation
- ❖ Role-Playing

- Some parts of the game on planets (Mars.)



- On Sony PlayStation 4 (and 5) using PSVR
- Later on, on
 - Xbox-One
 - PC (Oculus Rift)

- ✚ Bilingual
- ✚ *Some* Internet play
- ✚ Scenario choices (à-la *Wing Commander*)

Plot

A few hundreds year in the future, Mars is not only colonized but somewhat `terraformed`.

This is not to say that the world has vastly improved as the player camps a young conscript from a nation claiming territories on the new planet, prepping for a tour in space.

Development

- In-house, custom engine for the space part.
- Considering Godot (Free & Open Source) or Source (under license) for planetary parts.
- Infrastructure (website, mail, archiving of sources) complete.

<http://lanvaux.ca>